Position Forward Kinematics of 6-DOF Robotic Arm

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Abstract: The paper describes the construction and verification of a kinematic model of a robotic arm position, which should be composed of special modules (URM). The concept of modularity plays a fairly important role here, as it is possible to assemble from individual modules machines with different movement options and several degrees of freedom. The degrees of freedom of the arm are facilitated by six rotating links, which are, thank to those modules, unlimited. The actual implementation of the robotic arm's kinematic model into the software environment occurred in two environments. In order to check the correctness of the calculation of the individual parts of the kinematic structure's position in space, two different models were intentionally created. A mathematical model in Matlab - Simulink and a mechanical model built in the Matlab - Simscape environment.

Keywords: *matlab; kinematics; manufacturing technology; modular structures; coordinate transformation.*

1. Introduction

The system modularity has specific features that convey many benefits. Reconfigurability and extensibility are the two of them mentioned most often. They are deployed in various areas of production. Whether in the products themselves or in the production systems [1-5]. This modular philosophy is used in the described device, and its whole development is well described in [1, 2, 6]. The main idea of the solution proposed is the possibility to assemble from one URM (Unlimited Rotational Module) module type the machines with different movement options and several degrees of freedom. The URM module has unlimited rotation and is a basic element for assembling kinematic structures. All this is done with a view to ensure the widest possible range of workspace and operational safety, to prevent the kinematic structure's collision with itself. In course of the module development, its designers emphasized its autonomy, functional independence, size and weight reduction [7]. Each module has its own communication unit, power supply, contactless power transmission. The main use of the module is expected to be found in the construction of robotic and handling equipment. Subject to suitable modification, the modules can also be used in the construction of special-purpose manufacturing machines. Commonly addressed tasks [10] in the design of a robotic manipulator are in particular the following ones:

- *Forward, direct and inverse kinematics, or also a forward and inverse geometric model (relationship between position vectors in the Cartesian coordinate system and joint coordinate vectors, i.e. especially the position of the end effector and the position of the actuator)*
- *Forward, direct and inverse kinematics model, but concerning already the relationships between velocities, acceleration or higher time derivatives of position vectors and joint coordinate vectors*
- *Identification and addressing of singular positions as far as possible, as they cause a reduction in the manipulator mobility, numerical problems in the inverse calculation. Small changes in position can cause large changes in the*

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Figure 1: Robotic arm composed of modules.

joints and, thus, a great deal of effort required of the actuators. Particularly annoying are the singularities found in the manipulator's workspace

– Imaging, examination of the manipulator's workspace, manipulator movement planning, control, taking into account the dynamics of the device in relation to the desired movement, etc. [8, 9], etc.

Despite many sophisticated methods, software support, and different approaches used, problems in practice crop up. Not every such problem can always be solved easily and satisfactorily. In this paper, the forward kinematics of the position (for example [11-14]) of the robotic arm with 6 degrees of freedom is derived in principle that expects the use of the URM modules (relationship between position vectors in the Cartesian coordinate system and joint coordinate vectors). Two models were made intentionally. The mathematical one, where a model in the Matlab - Simulink environment was built based on the relationships of position vectors. In addition, the mechanical one, composed of simplified virtual bodies with predefined transformations (rotation in space, lengths), created in the Matlab - Simscape environment. The mechanical model was basically intended to confirm the accuracy of the calculation and to visualize the model. The task is to implement the relations [15] describing the robotic arm's position forward kinematics in Matlab – Simulink. These relations describe the position of points using position vectors $\mathbf{p}_i$, [22, 23] where $i \in \langle 1;7 \rangle$ at individual segments - $\mathbf{r}_i$ in the so-called serial kinematic structure. The reason for such relational

implementation is to enable a numerical calculation of the position of a point, at which effector may be found [18, 24, 25, 26] to be carried out. The point position (given by the values of the position vector components) $[\mathbf{p}_{xi}, \mathbf{p}_{yi}, \mathbf{p}_{zi}]$ will thus be defined by the function ϕ_i, θ_i and the segment size - $|\mathbf{r}_i|$ of the structure at hand; $\mathbf{p}_i = f(\phi_i, \theta_i, \mathbf{r}_i)$. The arm's base is an autonomous URM module [18, 19] in the shape of a cylinder (Figure 1). These modules have one degree of freedom, namely the rotational one. Rotation occurs around the module's main axis and it is not limited to the range 0-360 degree. Continuous rotation may take place unhindered in either of the two directions of rotation. In this plane, we expect the modules and the joints to be perfectly rigid bodies.

Transformation through more (Cartesian) coordinate systems in three-dimensional Euclidean coordinates [19, 20]. Segment rotation around the z_i axis is defined by a rotation matrix $\mathbf{R}_{zi}(\phi_i)$ [18, 19]. Segment rotation around the y_i axis is defined by a rotation matrix $\mathbf{R}_{yi}(\theta_i)$. Thus, the following can be entered for $\mathbf{R}_{zi}(\phi_i)$

$$\mathbf{R}_{zi}(\phi_i) = \begin{bmatrix} \cos(\phi_i) & -\sin(\phi_i) & 0 \\ \sin(\phi_i) & \cos(\phi_i) & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad (1)$$

And the entry below for $\mathbf{R}_{yi}(\theta_i)$

$$\mathbf{R}_{yi}(\theta_i) = \begin{bmatrix} \cos(\theta_i) & 0 & \sin(\theta_i) \\ 0 & 1 & 0 \\ -\sin(\theta_i) & 0 & \cos(\theta_i) \end{bmatrix} \quad (2)$$

The following applies for the position vector $\mathbf{p}_1$ according to (Figure 1)

$$\mathbf{p}_1 = R_{z1}(\phi_1) \times \mathbf{r}_1 \quad (3)$$

The following applies for the position vectors $\mathbf{p}_2, \mathbf{p}_3, \mathbf{p}_4$, to $\mathbf{p}_1$ according to (Figure 1)

$$\mathbf{p}_2 = \mathbf{p}_1 + R_{z1}(\phi_1) \times R_{y2}(\theta_2) \times R_{z2}(\phi_2) \times \mathbf{r}_2 \quad (4)$$

$$\mathbf{p}_3 = \mathbf{p}_2 + R_{z1}(\phi_1) \times R_{y2}(\theta_2) \times R_{z2}(\phi_2) \times R_{y3}(\theta_3) \times R_{z3}(\phi_3) \times \mathbf{r}_3 \quad (5)$$

$$\mathbf{p}_4 = \mathbf{p}_3 + R_{z1}(\phi_1) \times R_{y2}(\theta_2) \times R_{z2}(\phi_2) \times R_{y3}(\theta_3) \times R_{z3}(\phi_3) \times R_{y4}(\theta_4) \times R_{z4}(\phi_4) \times \mathbf{r}_4 \quad (6)$$

General formula for the position vector $\mathbf{p}_{i+1}$

$$\mathbf{p}_{i+1} = R_{z1}(\phi_1) \times \left[\mathbf{r}_1 + \sum_{k=1}^i \left[\prod_{j=1}^k (R_{y(j+1)}(\theta_{j+1}) \times R_{z(j+1)}(\phi_{j+1})) \right] \times \mathbf{r}_{k+1} \right] \quad (7)$$

Alternatively a transformation in homogenous coordinates, where the Euclidean space $\mathbf{E}^3$ [19, 20] is complemented with points at infinity. Provided a point at infinity exists, the position vector coordinates for a given point will be $[\mathbf{p}_{xi}, \mathbf{p}_{yi}, \mathbf{p}_{zi}, 1]$, and should it not exist, they will be $[\mathbf{p}_{xi}, \mathbf{p}_{yi}, \mathbf{p}_{zi}, 0]$. Unlike the Rotation matrix, the Transformation matrix defines simultaneously both the body's rotation and translation in space. Its importance is shown in the adjusted relations (15), (19). Thus, the segment rotation around the z_i axis is then defined by the transformation matrix $T_{zi}(\phi_i)$ [18, 19]. Segment rotation around the yi axis is defined by the transformation matrix $T_{yi}(\theta_i)$. Thus, we can make the following entry for $T_{zi}(\phi_i)$

$$T_{zi}(\phi_i) = \begin{bmatrix} \cos(\phi_i) & -\sin(\phi_i) & 0 & 0 \\ \sin(\phi_i) & \cos(\phi_i) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (8)$$

And the entry below for $T_{yi}(\theta_i)$

$$T_{yi}(\theta_i) = \begin{bmatrix} \cos(\theta_i) & 0 & \sin(\theta_i) & 0 \\ 0 & 1 & 0 & 0 \\ -\sin(\theta_i) & 0 & \cos(\theta_i) & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (9)$$

In general, together with the displacement vector $\mathbf{t}$

$$T_y(\theta, t) = \begin{bmatrix} \cos(\theta) & 0 & \sin(\theta) & t_x \\ 0 & 1 & 0 & t_y \\ -\sin(\theta) & 0 & \cos(\theta) & t_z \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (10)$$

The following applies to the position vector $\mathbf{p}_1$ according to (Figure 1)

$$\mathbf{p}_1 = T_{z1}(\phi_1) \times \mathbf{r}_1 \quad (11)$$

Then

$$\mathbf{p}_1 = \begin{bmatrix} \cos(\phi_1) & -\sin(\phi_1) & 0 & 0 \\ \sin(\phi_1) & \cos(\phi_1) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} r_{x1} \\ r_{y1} \\ r_{z1} \\ 1 \end{bmatrix} \quad (12)$$

The following applies to the position vector $\mathbf{p}_2$ according to (Figure 1)

$$\mathbf{p}_2 = \mathbf{p}_1 + T_{z1}(\phi_1) \times T_{y2}(\theta_2) \times T_{z2}(\phi_2) \times \mathbf{r}_2 \quad (13)$$

or by inserting (11) into (13)

$$\mathbf{p}_2 = T_{z1}(\phi_1) \times \mathbf{r}_1 + T_{z1}(\phi_1) \times T_{y2}(\theta_2) \times T_{z2}(\phi_2) \times \mathbf{r}_2 \quad (14)$$

then

$$\mathbf{p}_2 = T_{z1}(\phi_1) \times (\mathbf{r}_1 + T_{y2}(\theta_2) \times T_{z2}(\phi_2) \times \mathbf{r}_2) \quad (15)$$

Since the $\mathbf{r}_1$ vector in this relation represents displacement, it can be implemented into the transformation matrix $T_{y2}(\theta_2, \mathbf{r}_1)$ according to the relation (10)

$$T_{y2}(\theta_2, \mathbf{r}_1) = \begin{bmatrix} \cos(\theta_2) & 0 & \sin(\theta_2) & r_{x1} \\ 0 & 1 & 0 & r_{y1} \\ -\sin(\theta_2) & 0 & \cos(\theta_2) & r_{z1} \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (16)$$

which yields

$$\mathbf{p}_2 = T_{z1}(\phi_1) \times T_{y2}(\theta_2, \mathbf{r}_1) \times T_{z2}(\phi_2) \times \mathbf{r}_2 \quad (17)$$

The following applies to the position vector $\mathbf{p}_3$ according to (Figure 1)

$$\mathbf{p}_3 = \mathbf{p}_2 + T_{z1}(\phi_1) \times T_{y2}(\theta_2, \mathbf{r}_1) \times T_{z2}(\phi_2) \times T_{y3}(\theta_3) \times T_{z3}(\phi_3) \times \mathbf{r}_3 \quad (18)$$

or by inserting (17) into (18)

$$\mathbf{p}_3 = T_{z1}(\phi_1) \times T_{y2}(\theta_2, \mathbf{r}_1) \times T_{z2}(\phi_2) \times (\mathbf{r}_2 + T_{y3}(\theta_3) \times T_{z3}(\phi_3) \times \mathbf{r}_3) \quad (19)$$

And since the $\mathbf{r}_2$ vector in this relation represents displacement, it can be implemented into the transformation matrix $T_{y3}(\theta_3, \mathbf{r}_2)$ according to the relation (10), which yields the following result

$$p_3 = T_{z1}(\phi_1) \times T_{y2}(\vartheta_2, r_1) \times T_{z2}(\phi_2) \times T_{y3}(\vartheta_3, r_2) \times T_{z3}(\phi_3) \times r_3 \quad (20)$$

The following applies to the position vector p_4 according to (Figure 1)

$$p_4 = T_{z1}(\phi_1) \times T_{y2}(\vartheta_2, r_1) \times T_{z2}(\phi_2) \times T_{y3}(\vartheta_3, r_2) \times T_{z3}(\phi_3) \times T_{y4}(\vartheta_4, r_3) \times T_{z4}(\phi_4) \times r_4 \quad (21)$$

General formula for the position vector p_{i+1}

$$p_{i+1} = T_{z1}(\phi_1) \times \prod_{j=1}^i (T_{y(j+1)}(\vartheta_{j+1}, r_j) \times T_{z(j+1)}(\phi_{j+1})) \times r_{i+1} \quad (22)$$

Table 1: Parameters inserted into the mathematical - (Figure 2) and mechanical - (Figure 3) model.

$ r_1 $ [mm]	300	absolute value of vector r_1	ϕ_1 [°]	15	rotation of vector r_1	ϑ_2 [°]	15	angle of vector r_2 to axis z_1
$ r_2 $ [mm]	250	absolute value of vector r_2	ϕ_2 [°]	30	rotation of vector r_2	ϑ_3 [°]	30	angle of vector r_3 to axis z_2
$ r_3 $ [mm]	200	absolute value of vector r_3	ϕ_3 [°]	50	rotation of vector r_3	ϑ_4 [°]	45	angle of vector r_4 to axis z_3
$ r_4 $ [mm]	150	absolute value of vector r_4	ϕ_4 [°]	130	rotation of vector r_4	ϑ_5 [°]	60	angle of vector r_5 to axis z_4
$ r_5 $ [mm]	100	absolute value of vector r_5	ϕ_5 [°]	230	rotation of vector r_5	ϑ_6 [°]	75	angle of vector r_6 to axis z_5
$ r_6 $ [mm]	50	absolute value of vector r_6	ϕ_6 [°]	340	rotation of vector r_6	ϑ_7 [°]	90	angle of vector r_7 to axis z_6 (effector)
$ r_7 $ [mm]	25	absolute value of vector r_7						

2. Experimental Section

In order to verify the calculation, each segment $|r_i|$, module orientation ϕ_i , passive joint orientation ϑ_i was of different size. (Table 1) lists the input parameters for the mathematical and the mechanical model.

Insertion of the parameters of (Table 1) into individual models yields the values of position vectors p_i .

2.1. Mathematical model

Based on the relations given in [15], (1) to (7), or, alternately, in the homogenous coordinates (8) to (22), an analytical model of the arm has been made in the basic Matlab – Simulink environment (Fig. 2).

Figure 2: Mathematical model of the robotic arm.

2.2. Mechanical model

Correctness of the mathematical model calculation has been checked in the Simscape/Multibody environment, designated for modelling, physical systems simulation and for three-dimensional mechanical devices. The mechanical model's construction draws on the principle shown in (Figure 1). Its execution is shown in (Figure 3). The base is a referential coordinate system $\{O_1, x_1, y_1, z_1\}$. Attached to the base is the first kinematic structure segment - $|r_1|$. This is followed by transformation of the coordinates, or, to put it differently, by a rotation - $|r_1|$ with the angle of φ_1 around the z_1 axis. This is no other than the rotation around the main

robotic arm module's axis. This place belongs to the position vector p_1 . That is why a translational sensor is mounted to this place. Another transformation of coordinates comes next (segment rotate) - $|r_2|$ by the angle of ϑ_2 around the y_2 axis. This rotation represents the passive joint itself, located between two segments $|r_1|, |r_2|$ of the kinematic structure. The entire structure is built in this manner, with places for position measurements, represented by the individual position vectors p_i .

Values of the p_{xi} , p_{yi} , p_{zi} position vectors 'components, derived from the calculation from the model - (Figure 2) and also from taking the model's measurements - (Figure 3) are listed in (Table 2).

Figure 3: Mechanical model of the robotic arm with mounted position sensors.

Table 2: Components of the position vectors p_i derived from the parameters (Table 1) inserted into individual models (Figure 2), (Figure 3).

Position vector	Results from mathematical model (Figure 2)			Results from mechanical model (Figure 3)		
	vector component - p_x [mm]	vector component - p_y [mm]	vector component - p_z [mm]	vector component - p_x [mm]	vector component - p_y [mm]	vector component - p_z [mm]
p_1	0	0	300	0	0	300
p_2	62.5000	16.7468	541.4814	62.5000	16.7468	541.4814
p_3	173.6615	98.2962	686.3703	173.6615	98.2962	686.3703
p_4	208.0427	238.3718	727.5622	208.0427	238.3718	727.5622
p_5	197.5341	266.4384	822.9657	197.5341	266.4384	822.9657
p_6	171.5064	309.0897	821.1157	171.5064	309.0897	821.1157
p_7	178.0814	312.0638	797.1799	178.0814	312.0638	797.1799

3. Results and Discussion

The mechanical model confirmed the correctness of the calculation and the data are practically identical. An undisputed advantage of virtual models is the exactness of their calculations, unachievable through real measurement taking. Therefore, the values for both models have been entered into one table only (Table 2). The next picture (Figure 4) shows a structure generated according to the model by the above-mentioned program

Figure 4: Mechanical model of the robotic arm showing position vectors.

Acknowledgments

This paper has been prepared with the support of the following grant projects: KEGA 025TUKE-4/2019 Integrated teaching laboratory of virtual prototyping and experimental verification of the machine tools accuracy; APVV-18-0413 Modular architecture of the manufacturing technology structural elements.

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